

CHARACTER

NAME:	Maruviel
RACE:	Elf
CURRENT CAREER:	Seaman
PREVIOUS CAREER:	

PERSONAL DETAILS

AGE:	50	GENDER:	Female
EYE COLOUR:	Dark Brown	WEIGHT:	110
HAIR COLOUR:	Corn	HEIGHT:	6'0"
STAR SIGN:	The Piper	NO. SIBLINGS:	1
BIRTHPLACE:	City of Altdorf		
DISTINGUISHING MARKS:	Strange Coloured Eye(s)		

CHARACTER PROFILE

MAIN	WS	BS	S	T	AG	INT	WP	FEL
STARTING	26	35	31	32	42	31	31	35
ADVANCE	10	5	10	0	10	0	0	0
CURRENT								

SECONDARY	A	W	SB	TB	MV	MAG	IP	FP
STARTING	1	10	3	3	5	0	0	2
ADVANCE	1	2	-	-	0	0	-	-
CURRENT								

WEAPONS

Dagger
Hand Weapon

ARMOUR

Leather Jerkin

WARHAMMER FANTASY ROLEPLAY

PLAYER

NAME:	GAME MASTER:
CAMPAIGN:	GAME MASTER:

EXPERIENCE POINTS

CURRENT:	TOTAL:
	0

COMBAT MOVEMENT

MOVE/DISENGAGE:	CHARGE ATTACK:	RUN:

ARMOUR POINTS

HEAD	BODY
0 1-15	1 56-80
RIGHT ARM 0 16-35	LEFT ARM 0 36-55
RIGHT LEG 0 81-90	LEFT LEG 0 91-00

ACTION SUMMARY

BASIC ACTION	TYPE	ADVANCED ACTION	TYPE
Aim	Half	All Out Attack	Full
Cast	Varies	Defensive Stance	Full
Charge	Full	Delay	Half
Disengage	Full	Feint	Half
Move	Half	Guarded Attack	Full
Ready	Half	Jump / Leap	Full
Reload	Varies	Manoeuvre	Half
Stand/Mount	Half	Parrying Stance	Half
Standard Attack	Half	Run	Fully
Swift Attack	Full		
Use a Skill	Varies		

SKILLS / TALENTS

SKILLS

Common Knowledge (Bretonnia)

Common Knowledge (Elves)

Dodge Blow

Perception

Row

Sail

Scale Sheer Surface

Speak Language (Breton)

Speak Language (Eltharin)

Speak Language (Reikspiel)

Swim

TALENTS

Coolheaded

Excellent Vision

Hardy

Night Vision

Seasoned Traveller

Specialist Weapon Group (Longbow)

Strike Mighty Blow

TRAPPINGS / WEALTH

Gold
8

Silver

Bronze

Bottle of Spirits (poor)

Clothing (Common)

Dagger

Hand Weapon

Leather Jerkin

Sling bag (with blanket, wooden tankard, wooden cutlery)

Tattered Cloak